* ***Write a blog on Difference between HTTP1.1 vs HTTP2***

**Http:** Hypertext Transfer Protocol (HTTP) is an application protocol that is, currently, **the foundation** of data communication for the World Wide Web.

A simple and abstract example would be a **restaurant guest and a waiter**. The guest (**Customer**) asks (**sends request**) waiter (**Server**) for a meal, then the waiter gets the meal from the restaurant chef (**your application logic**) and brings the meal to the guest.

**Http** 1.1

* High-level compatibility with HTTP/1.1 — methods, status codes, URIs and header fields.
* Page load speed improvements trough:
* Compression of request headers
* Binary protocol
* HTTP/2 Server Push
* Request multiplexing over a single TCP connection
* Request pipelining
* HOL blocking (Head-of-line) — Package blocking

**Http** 2

* Less prone to errors.
* Lighter network footprint.
* Effective network resource utilization.
* Eliminating security concerns associated with the textual nature of HTTP1.x such as response splitting attacks
* Compact representation of commands for easier processing and implementation.
* Efficient and robust in terms of processing of data between client and server.
* Reduced network latency and improved throughput.

***Write a blog about objects and its internal representation in Javascript***

Objects, in JavaScript, is it’s most important data-type and forms the building blocks for modern JavaScript. data-types(Number, String, Boolean, null, undefined and symbol).  Variables that are assigned a reference value are given a reference or a pointer to that value.